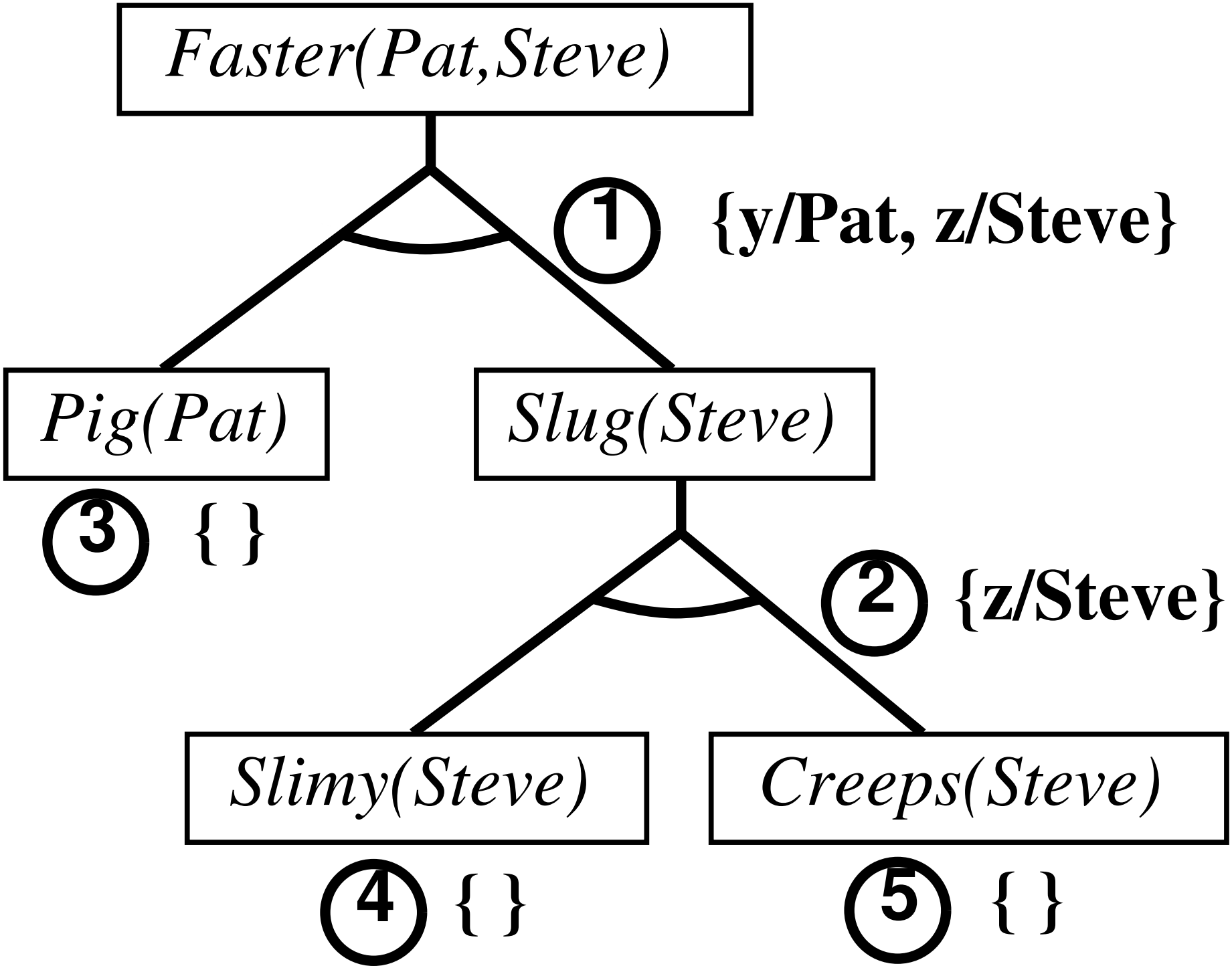
Faster(Pat,Steve)
1
{y/Pat, z/Steve}
Pig(Pat)
Slug(Steve)
3
{ }
2
{z/Steve}
Slimy(Steve)
Creeps(Steve)
4
{ }
5
{ }