Uncertainty

Chapter 13

Chapter 13 1

Outline

- ♦ Uncertainty
- ♦ Probability
- ♦ Syntax and Semantics
- ♦ Inference
- \diamondsuit Independence and Bayes' Rule

Chapter 13 2

Uncertainty

Let action $A_t = \text{leave}$ for airport t minutes before flight Will A_t get me there on time?

Problems:

- 1) partial observability (road state, other drivers' plans, etc.)
- 2) noisy sensors (KCBS traffic reports)
- 3) uncertainty in action outcomes (flat tire, etc.)
- 4) immense complexity of modelling and predicting traffic

Hence a purely logical approach either

- 1) risks falsehood: " A_{25} will get me there on time"
- or 2) leads to conclusions that are too weak for decision making: $"A_{25} \mbox{ will get me there on time if there's no accident on the bridge and it doesn't rain and my tires remain intact etc etc."}$

(A_{1440} might reasonably be said to get me there on time but I'd have to stay overnight in the airport . . .)

Methods for handling uncertainty

Default or nonmonotonic logic:

Assume my car does not have a flat tire

Assume A_{25} works unless contradicted by evidence

Issues: What assumptions are reasonable? How to handle contradiction?

Rules with fudge factors:

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A_{25} \mapsto_{0.3} AtAirportOnTime

Sprinkler \mapsto_{0.99} WetGrass

WetGrass \mapsto_{0.7} Rain
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Issues: Problems with combination, e.g., Sprinkler causes Rain??

Probability

Given the available evidence,

 A_{25} will get me there on time with probability 0.04 Mahaviracarya (9th C.), Cardamo (1565) theory of gambling

(Fuzzy logic handles $\frac{\text{degree}}{\text{degree}}$ of $\frac{\text{truth}}{\text{NOT}}$ uncertainty e.g., WetGrass is true to degree 0.2)

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Probability

Probabilistic assertions summarize effects of

laziness: failure to enumerate exceptions, qualifications, etc. ignorance: lack of relevant facts, initial conditions, etc.

Subjective or Bayesian probability:

Probabilities relate propositions to one's own state of knowledge

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e.g., P(A_{25}|\text{no reported accidents}) = 0.06
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These are **not** claims of a "probabilistic tendency" in the current situation (but might be learned from past experience of similar situations)

Probabilities of propositions change with new evidence:

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e.g., P(A_{25}|\text{no reported accidents}, 5 a.m.) = 0.15
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(Analogous to logical entailment status $KB \models \alpha$, not truth.)

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Making decisions under uncertainty

Suppose I believe the following:

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P(A_{25} \text{ gets me there on time}|\dots) = 0.04 P(A_{90} \text{ gets me there on time}|\dots) = 0.70 P(A_{120} \text{ gets me there on time}|\dots) = 0.95 P(A_{1440} \text{ gets me there on time}|\dots) = 0.9999
```

Which action to choose?

Depends on my preferences for missing flight vs. airport cuisine, etc.

Utility theory is used to represent and infer preferences

Decision theory = utility theory + probability theory

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Probability basics

Begin with a set Ω —the sample space e.g., 6 possible rolls of a die. $\omega \in \Omega$ is a sample point/possible world/atomic event

A probability space or probability model is a sample space with an assignment $P(\omega)$ for every $\omega \in \Omega$ s.t.

$$\begin{array}{l} 0 \leq P(\omega) \leq 1 \\ \Sigma_{\omega}P(\omega) = 1 \\ \text{e.g., } P(1) = P(2) = P(3) = P(4) = P(5) = P(6) = 1/6. \end{array}$$

An event A is any subset of Ω

$$P(A) = \sum_{\{\omega \in A\}} P(\omega)$$

E.g.,
$$P(\text{die roll} < 4) = P(1) + P(2) + P(3) = 1/6 + 1/6 + 1/6 = 1/2$$

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Random variables

A random variable is a function from sample points to some range, e.g., the reals or Booleans

e.g.,
$$Odd(1) = true$$
.

P induces a probability distribution for any r.v. X:

$$P(X = x_i) = \sum_{\{\omega: X(\omega) = x_i\}} P(\omega)$$

e.g.,
$$P(Odd = true) = P(1) + P(3) + P(5) = 1/6 + 1/6 + 1/6 = 1/2$$

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Propositions

Think of a proposition as the event (set of sample points) where the proposition is true

Given Boolean random variables A and B:

event a= set of sample points where $A(\omega)=true$ event $\neg a=$ set of sample points where $A(\omega)=false$ event $a\wedge b=$ points where $A(\omega)=true$ and $B(\omega)=true$

Often in AI applications, the sample points are **defined** by the values of a set of random variables, i.e., the sample space is the Cartesian product of the ranges of the variables

With Boolean variables, sample point = propositional logic model e.g., $A=true,\ B=false,$ or $a\wedge \neg b.$

Proposition = disjunction of atomic events in which it is true e.g.,
$$(a \lor b) \equiv (\neg a \land b) \lor (a \land \neg b) \lor (a \land b)$$

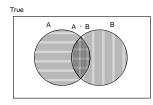
e.g.,
$$(a \lor b) \equiv (\neg a \land b) \lor (a \land \neg b) \lor (a \land b)$$

 $\Rightarrow P(a \lor b) = P(\neg a \land b) + P(a \land \neg b) + P(a \land b)$

Why use probability?

The definitions imply that certain logically related events must have related probabilities

E.g.,
$$P(a \lor b) = P(a) + P(b) - P(a \land b)$$



de Finetti (1931): an agent who bets according to probabilities that violate these axioms can be forced to bet so as to lose money regardless of outcome.

Chapter 12 1

Syntax for propositions

Propositional or Boolean random variables

e.g., Cavity (do I have a cavity?)

Cavity = true is a proposition, also written cavity

Discrete random variables (finite or infinite)

e.g., Weather is one of $\langle sunny, rain, cloudy, snow \rangle$

Weather = rain is a proposition Values must be exhaustive and mutually exclusive

Continuous random variables (bounded or unbounded)

e.g., Temp = 21.6; also allow, e.g., Temp < 22.0.

Arbitrary Boolean combinations of basic propositions

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Prior probability

Prior or unconditional probabilities of propositions

e.g., P(Cavity=true)=0.1 and P(Weather=sunny)=0.72 correspond to belief prior to arrival of any (new) evidence

Probability distribution gives values for all possible assignments: $P(Weather) = \langle 0.72, 0.1, 0.08, 0.1 \rangle$ (normalized, i.e., sums to 1)

Joint probability distribution for a set of r.v.s gives the probability of every atomic event on those r.v.s (i.e., every sample point) $\mathbf{P}(Weather, Cavity) = \mathbf{a} \ 4 \times 2 \text{ matrix of values:}$

 $\begin{array}{c|cccc} Weather = & sunny & rain & cloudy & snow \\ \hline Cavity = true & 0.144 & 0.02 & 0.016 & 0.02 \\ Cavity = false & 0.576 & 0.08 & 0.064 & 0.08 \\ \end{array}$

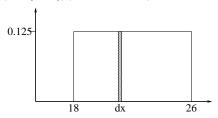
Every question about a domain can be answered by the joint distribution because every event is a sum of sample points

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Probability for continuous variables

Express distribution as a parameterized function of value:

P(X=x) = U[18, 26](x) =uniform density between 18 and 26



Here ${\cal P}$ is a density; integrates to 1.

P(X = 20.5) = 0.125 really means

$$\lim_{t \to 0} P(20.5 \le X \le 20.5 + dx)/dx = 0.125$$

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Conditional probability

Definition of conditional probability:

$$P(a|b) = \frac{P(a \wedge b)}{P(b)} \text{ if } P(b) \neq 0$$

Product rule gives an alternative formulation:

$$P(a \wedge b) = P(a|b)P(b) = P(b|a)P(a)$$

A general version holds for whole distributions, e.g.,

 $\mathbf{P}(Weather, Cavity) = \mathbf{P}(Weather|Cavity)\mathbf{P}(Cavity)$

(View as a 4×2 set of equations, **not** matrix mult.)

Chain rule is derived by successive application of product rule:

$$\mathbf{P}(X_{1},...,X_{n}) = \mathbf{P}(X_{1},...,X_{n-1}) \ \mathbf{P}(X_{n}|X_{1},...,X_{n-1})$$

$$= \mathbf{P}(X_{1},...,X_{n-2}) \ \mathbf{P}(X_{n}|X_{1},...,X_{n-2}) \ \mathbf{P}(X_{n}|X_{1},...,X_{n-1})$$

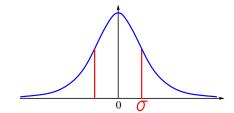
$$= ...$$

$$= \prod_{i=1}^{n} \mathbf{P}(X_{i}|X_{1},...,X_{i-1})$$

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Gaussian density

$$P(x) = \frac{1}{\sqrt{2\pi}\sigma}e^{-(x-\mu)^2/2\sigma^2}$$



Inference by enumeration

Start with the joint distribution:

	toothache		¬ toothache	
	catch	¬ catch	catch	¬ catch
cavity	.108	.012	.072	.008
¬ cavity	.016	.064	.144	.576

For any proposition ϕ , sum the atomic events where it is true: $P(\phi) = \sum_{\omega:\omega \models \phi} P(\omega)$

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Conditional probability

Conditional or posterior probabilities

e.g., P(cavity|toothache) = 0.8

i.e., given that toothache is all I know

NOT "if toothache then 80% chance of cavity"

(Notation for conditional distributions:

P(Cavity|Toothache) = 2-element vector of 2-element vectors)

If we know more, e.g., cavity is also given, then we have

P(cavity|toothache, cavity) = 1

Note: the less specific belief **remains valid** after more evidence arrives, but is not always **useful**

New evidence may be irrelevant, allowing simplification, e.g.,

P(cavity|toothache, 49ersWin) = P(cavity|toothache) = 0.8

This kind of inference, sanctioned by domain knowledge, is crucial

Inference by enumeration

Start with the joint distribution:

1 3					
	toothache		¬ toothache		
	catch	¬ catch	catch	¬ catch	
cavity	.108	.012	.072	.008	
\neg cavity	.016	.064	.144	.576	

For any proposition ϕ , sum the atomic events where it is true: $P(\phi) = \sum_{\omega:\omega \models \phi} P(\omega)$

P(toothache) = 0.108 + 0.012 + 0.016 + 0.064 = 0.2

Inference by enumeration

Start with the joint distribution:

	toothache		¬ toothache	
	catch	¬ catch	catch	¬ catch
cavity	.108	.012	.072	.008
¬ cavity	.016	.064	.144	.576

For any proposition $\phi,$ sum the atomic events where it is true: $P(\phi) = \Sigma_{\omega:\omega \models \phi} P(\omega)$

 $P(cavity \lor toothache) = 0.108 + 0.012 + 0.072 + 0.008 + 0.016 + 0.064 = 0.28$

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Inference by enumeration

Start with the joint distribution:

	toothache		¬ toothache	
	catch	¬ catch	catch	¬ catch
cavity	.108	.012	.072	.008
¬ cavity	.016	.064	.144	.576

Can also compute conditional probabilities:

$$\begin{split} P(\neg cavity|toothache) &= \frac{P(\neg cavity \land toothache)}{P(toothache)} \\ &= \frac{0.016 + 0.064}{0.108 + 0.012 + 0.016 + 0.064} = 0.4 \end{split}$$

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Normalization

	toothache		¬ toothache		
	catch	¬ catch		catch	¬ catch
cavity	.108	.012		.072	.008
\neg cavity	.016	.064		.144	.576

Denominator can be viewed as a normalization constant $\boldsymbol{\alpha}$

$$\begin{split} \mathbf{P}(Cavity|toothache) &= \alpha \, \mathbf{P}(Cavity,toothache) \\ &= \alpha \, [\mathbf{P}(Cavity,toothache,catch) + \mathbf{P}(Cavity,toothache,\neg catch)] \end{split}$$

 $= \alpha \left[\langle 0.108, 0.016 \rangle + \langle 0.012, 0.064 \rangle \right]$

 $= \alpha (0.12, 0.08) = (0.6, 0.4)$

General idea: compute distribution on query variable by fixing evidence variables and summing over hidden variables

Inference by enumeration, contd.

Let X be all the variables. Typically, we want the posterior joint distribution of the query variables Y given specific values Y0 for the evidence variables Y1.

Let the hidden variables be H = X - Y - E

Then the required summation of joint entries is done by summing out the hidden variables:

$$\mathbf{P}(\mathbf{Y}|\mathbf{E} = \mathbf{e}) = \alpha \mathbf{P}(\mathbf{Y}, \mathbf{E} = \mathbf{e}) = \alpha \Sigma_{\mathbf{h}} \mathbf{P}(\mathbf{Y}, \mathbf{E} = \mathbf{e}, \mathbf{H} = \mathbf{h})$$

The terms in the summation are joint entries because $Y,\,E,$ and H together exhaust the set of random variables

Obvious problems:

- 1) Worst-case time complexity $O(d^n)$ where d is the largest arity
- 2) Space complexity $O(d^n)$ to store the joint distribution
- 3) How to find the numbers for $O(d^n)$ entries???

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Independence

 \boldsymbol{A} and \boldsymbol{B} are independent iff

$$\mathbf{P}(A|B) = \mathbf{P}(A) \quad \text{or} \quad \mathbf{P}(B|A) = \mathbf{P}(B) \quad \text{or} \quad \mathbf{P}(A,B) = \mathbf{P}(A)\mathbf{P}(B)$$
 Cavity Toothache Catch Weather

$$\begin{split} \mathbf{P}(Toothache, Catch, Cavity, Weather) \\ &= \mathbf{P}(Toothache, Catch, Cavity) \mathbf{P}(Weather) \end{split}$$

32 entries reduced to 12; for n independent biased coins, $2^n \rightarrow n$

Absolute independence powerful but rare

Dentistry is a large field with hundreds of variables, none of which are independent. What to do?

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Conditional independence

P(Toothache, Cavity, Catch) has $2^3 - 1 = 7$ independent entries

If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:

(1) P(catch|toothache, cavity) = P(catch|cavity)

The same independence holds if I haven't got a cavity:

(2) $P(catch|toothache, \neg cavity) = P(catch|\neg cavity)$

Catch is conditionally independent of Toothache given Cavity: P(Catch|Toothache, Cavity) = P(Catch|Cavity)

Equivalent statements:

 $\begin{aligned} \mathbf{P}(Toothache|Catch,Cavity) &= \mathbf{P}(Toothache|Cavity) \\ \mathbf{P}(Toothache,Catch|Cavity) &= \mathbf{P}(Toothache|Cavity) \mathbf{P}(Catch|Cavity) \end{aligned}$

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Conditional independence contd.

Write out full joint distribution using chain rule:

P(Toothache, Catch, Cavity)

- $=\mathbf{P}(Toothache|Catch,Cavity)\mathbf{P}(Catch,Cavity)$
- $= \mathbf{P}(Toothache|Catch, Cavity)\mathbf{P}(Catch|Cavity)\mathbf{P}(Cavity)$
- $= \mathbf{P}(Toothache|Cavity)\mathbf{P}(Catch|Cavity)\mathbf{P}(Cavity)$

I.e., 2 + 2 + 1 = 5 independent numbers (equations 1 and 2 remove 2)

In most cases, the use of conditional independence reduces the size of the representation of the joint distribution from exponential in n to linear in n.

Conditional independence is our most basic and robust form of knowledge about uncertain environments.

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Wumpus World



 $P_{ij} = true \text{ iff } [i, j] \text{ contains a pit}$

 $B_{ij}\!=\!true$ iff [i,j] is breezy Include only $B_{1,1},B_{1,2},B_{2,1}$ in the probability model

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Bayes' Rule

Product rule $P(a \wedge b) = P(a|b)P(b) = P(b|a)P(a)$

$$\Rightarrow$$
 Bayes' rule $P(a|b) = \frac{P(b|a)P(a)}{P(b)}$

or in distribution form

$$\mathbf{P}(Y|X) = \frac{\mathbf{P}(X|Y)\mathbf{P}(Y)}{\mathbf{P}(X)} = \alpha \mathbf{P}(X|Y)\mathbf{P}(Y)$$

Useful for assessing diagnostic probability from causal probability:

$$P(Cause|Effect) = \frac{P(Effect|Cause)P(Cause)}{P(Effect)}$$

E.g., let ${\cal M}$ be meningitis, ${\cal S}$ be stiff neck

$$P(m|s) = \frac{P(s|m)P(m)}{P(s)} = \frac{0.8 \times 0.0001}{0.1} = 0.0008$$

Note: posterior probability of meningitis still very small!

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Specifying the probability model

The full joint distribution is $P(P_{1,1}, \dots, P_{4,4}, B_{1,1}, B_{1,2}, B_{2,1})$

Apply product rule: $P(B_{1,1}, B_{1,2}, B_{2,1} | P_{1,1}, \dots, P_{4,4})P(P_{1,1}, \dots, P_{4,4})$

(Do it this way to get P(Effect|Cause).)

First term: 1 if pits are adjacent to breezes, 0 otherwise

Second term: pits are placed randomly, probability 0.2 per square:

$$\mathbf{P}(P_{1,1},\ldots,P_{4,4}) = \prod_{i,j=1,1}^{4,4} \mathbf{P}(P_{i,j}) = 0.2^n \times 0.8^{16-n}$$

for n pits.

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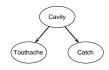
Bayes' Rule and conditional independence

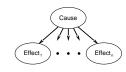
 $\mathbf{P}(Cavity|toothache \land catch)$

- $= \alpha \mathbf{P}(toothache \wedge catch|Cavity)\mathbf{P}(Cavity)$
- $= \ \alpha \, \mathbf{P}(toothache|Cavity) \mathbf{P}(catch|Cavity) \mathbf{P}(Cavity)$

This is an example of a naive Bayes model:

 $\mathbf{P}(Cause, Effect_1, \dots, Effect_n) = \mathbf{P}(Cause)\Pi_i \mathbf{P}(Effect_i | Cause)$





Total number of parameters is linear in n

Observations and query

We know the following facts:

$$b = \neg b_{1,1} \wedge b_{1,2} \wedge b_{2,1} \\ known = \neg p_{1,1} \wedge \neg p_{1,2} \wedge \neg p_{2,1}$$

Query is $\mathbf{P}(P_{1,3}|known,b)$

Define $Unknown = P_{ij}$ s other than $P_{1,3}$ and Known

For inference by enumeration, we have

$$\mathbf{P}(P_{1,3}|known,b) = \alpha \sum_{unknown} \mathbf{P}(P_{1,3},unknown,known,b)$$

Grows exponentially with number of squares!

Using conditional independence

Basic insight: observations are conditionally independent of other hidden squares given neighbouring hidden squares



 $\begin{aligned} & \textbf{Define} \ Unknown = Fringe \cup Other \\ & \textbf{P}(b|P_{1,3}, Known, Unknown) = \textbf{P}(b|P_{1,3}, Known, Fringe) \end{aligned}$

Manipulate query into a form where we can use this!

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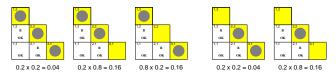
Using conditional independence contd.

$$\begin{split} &\mathbf{P}(P_{1,3}|known,b) = \alpha \sum_{unknown} \mathbf{P}(P_{1,3},unknown,known,b) \\ &= \alpha \sum_{unknown} \mathbf{P}(b|P_{1,3},known,unknown) \mathbf{P}(P_{1,3},known,unknown) \\ &= \alpha \sum_{fringe\ other} \mathbf{P}(b|known,P_{1,3},fringe,other) \mathbf{P}(P_{1,3},known,fringe,other) \\ &= \alpha \sum_{fringe\ other} \mathbf{P}(b|known,P_{1,3},fringe) \mathbf{P}(P_{1,3},known,fringe,other) \\ &= \alpha \sum_{fringe} \mathbf{P}(b|known,P_{1,3},fringe) \sum_{other} \mathbf{P}(P_{1,3},known,fringe,other) \\ &= \alpha \sum_{fringe} \mathbf{P}(b|known,P_{1,3},fringe) \sum_{other} \mathbf{P}(P_{1,3},known) P(fringe) P(other) \\ &= \alpha P(known) \mathbf{P}(P_{1,3}) \sum_{fringe} \mathbf{P}(b|known,P_{1,3},fringe) P(fringe) \sum_{other} P(other) \\ &= \alpha' \mathbf{P}(P_{1,3}) \sum_{fringe} \mathbf{P}(b|known,P_{1,3},fringe) P(fringe) \end{split}$$

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Using conditional independence contd.



$$\begin{array}{ll} \mathbf{P}(P_{1,3}|known,b) &=& \alpha' \left< 0.2(0.04+0.16+0.16), \ 0.8(0.04+0.16) \right> \\ &\approx \left< 0.31, 0.69 \right> \end{array}$$

 $\mathbf{P}(P_{2,2}|known,b) \approx \langle 0.86, 0.14 \rangle$

Summary

Probability is a rigorous formalism for uncertain knowledge

Joint probability distribution specifies probability of every atomic event

Queries can be answered by summing over atomic events

For nontrivial domains, we must find a way to reduce the joint size

Independence and conditional independence provide the tools

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